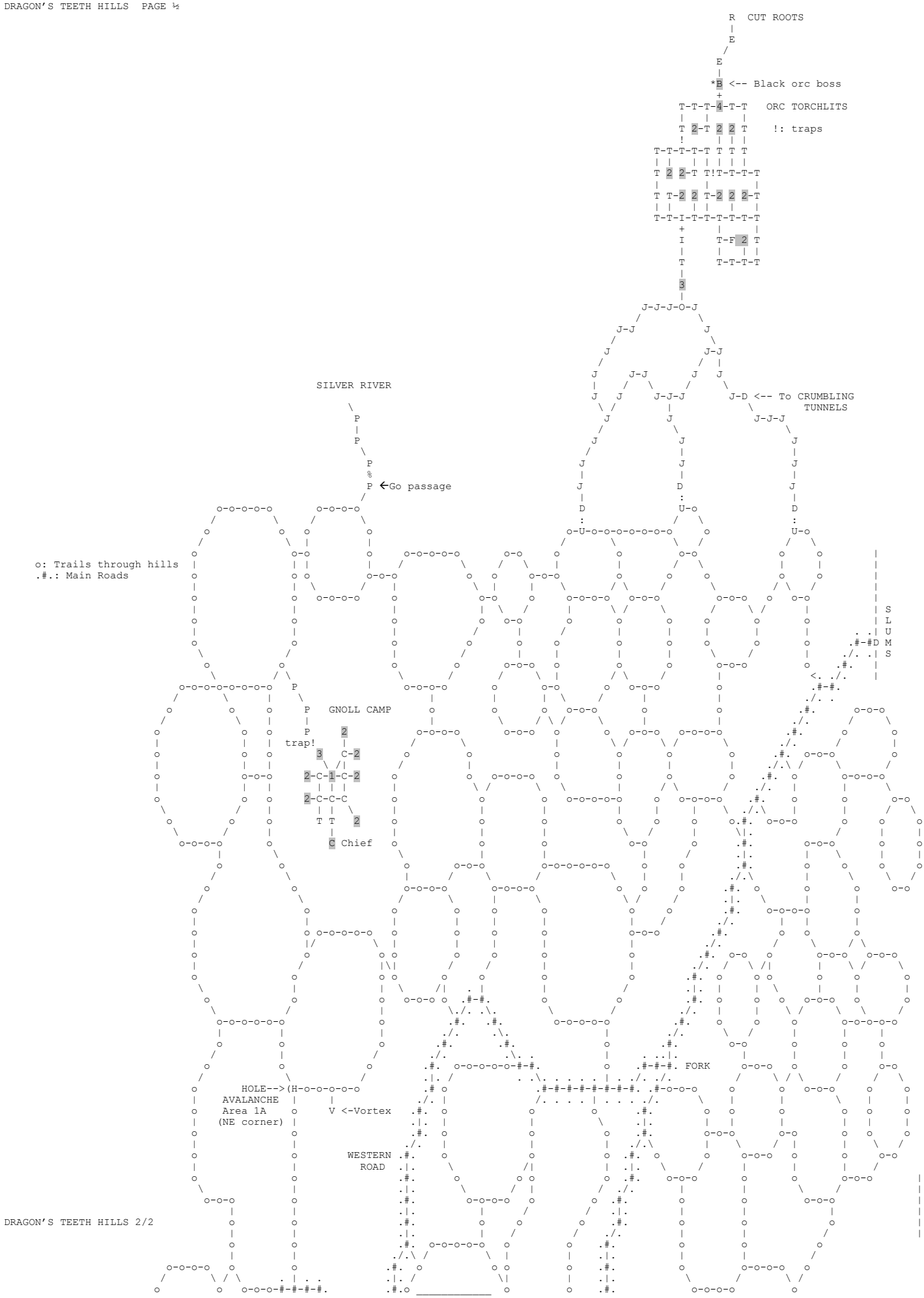
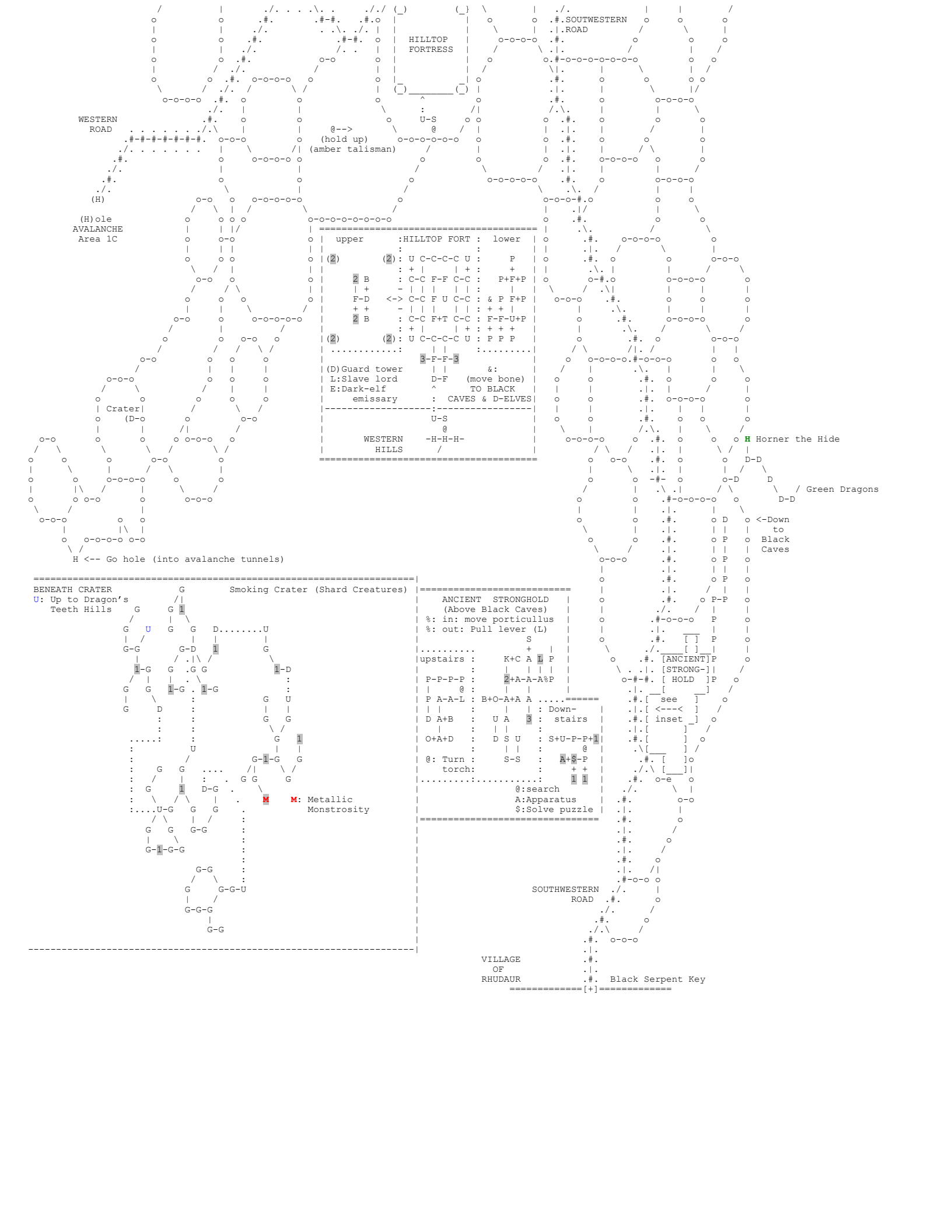

R CUT ROOTS
E
E
*B <-- Black orc boss
T-T-T-4-T-T ORC TORCHLITS
T 2-T 2 2 T !: traps
T-T-T-T-T T T T
T 2 2-T T!T-T-T-T
T T-2 2 T-2 2 2-T
T-T-I-T-T-T-T-T-T
T-F 2 T
T T-T-T-T
3
J-J-J-O-J
J-D <-- To CRUMBLING TUNNELS
SILVER RIVER
P
P
P
P
%
P ←Go passage
o: Trails through hills
.#.: Main Roads
P GNOLL CAMP
2
trap!
3 C-2
2-C-1-C-2
2-C-C-C
T T 2
C Chief
HOLE-->(H-o-o-o-o-o
AVALANCHE
Area 1A
(NE corner)
V <-Vortex
WESTERN
ROAD
FORK
S
L
U
M
S


WESTERN ROAD
(H)ole AVALANCHE Area 1C
(H)
H <-- Go hole (into avalanche tunnels)
(hold up)
(amber talisman)
HILLTOP FORTRESS
upper :HILLTOP FORT : lower
(2): U C-C-C-C U : P
: + | | + : +
2 B : C-C F-F C-C : P+F+P
F-D <-> C-C F U C-C : & P F+P
2 B : C-C F+T C-C : F-F-U+P
(2): U C-C-C-C U : P P P
3-F-F-3
(D)Guard tower
L:Slave lord
E:Dark-elf emissary
D-F (move bone)
^ TO BLACK
: CAVES & D-ELVES
U-S
WESTERN HILLS -H-H-H-
SOUTHWESTERN ROAD
H Horner the Hide
Green Dragons
D-D
<-Down to Black Caves
BENEATH CRATER
U: Up to Dragon's Teeth Hills
Smoking Crater (Shard Creatures)
M: Metallic Monstrosity
ANCIENT STRONGHOLD (Above Black Caves)
%: in: move porticullus
%: out: Pull lever (L)
upstairs :
P-P-P-P :
P A-A-L : B+O-A+A A .....======
D A+B : U A 3 : stairs
O+A+D : D S U : S+U-P-P+1
@: Turn : S-S : A+S-P
torch: + + 1 1
@:search
A:Apparatus
$:Solve puzzle
Down-
[ see ]
[ inset _]
[ HOLD ]P
[ANCIENT]P
[STRONG-]
[ <---< ]
VILLAGE OF RHUDAUR
Black Serpent Key